



Real Programming 4 Kids™ Fall-Winter-Spring 2010-2011 Registration Form

Toronto Phone: 416-469-9676 Toll Free: 1-877-307-3456

Email: rp4kelliott@gmail.com

www.realprogramming.com

How to register for Real Programming 4 Kid's courses:

1. Register for a 45 min FREE Assessment Class* at 416-469-9676 or 1-877-307-3456
2. After assessment class, call 416-469-9676 or (TOLL FREE) 1-877-307-3456 to book course(s).
3. Complete the necessary forms with the necessary information.
4. Mail in this Registration Form plus deposit and post-dated cheque(s).

* Parents of returning students can start at step 2. above

Parent/Guardian Information

PRIMARY Guardian Name: _____

Home phone: (_____) _____ Bus. Phone: (_____) _____ Ext (____)

Cell phone: (_____) _____

Address: Street: _____

City: _____ Postal Code: _____

Email Address: _____

SECONDARY Guardian Name: _____

Phone: (_____) _____

How did you find us. Please circle one: Referral | Newspaper | Community paper | Community Recreation Guide | Google Online Searches | Mail out | News story | Other

❖ Please give details for above (who referred you, specific community guide, key words used in Google search):

Student Information:

Student #1: _____ Birthday: _____ Grade: _____

Favorite Video or Computer Game: _____

Student #2: _____ Birthday: _____ Grade: _____

Favorite Video or Computer Game: _____

Weekly classes held in Toronto (Branksome) Kitchener (TBA) Oakville (St. Mildred's) Richmond Hill (Chamber of Commerce) Ottawa (Turnbull) London (Good Shepherd Lutheran Church)

Payment can be made by cheque, Visa or Master Card.



Please read our policies:

Please go over these rules with your child

In order to maintain excellent relationships with our host institutions and to achieve the best possible classes, for everyone, it is necessary for our parents and students to follow these rules and policies.

1. Parents of our students are responsible to ensure their child is equipped with a **USB storage device**. For safety sake, your son or daughter should bring home a back up of their game after each weekly class. RP4K will not be shipping out your child's game after the camp. RP4K will be emailing out your child's report card. Students can obtain corresponding programming software from www.realprogramming.com
2. **Please use the calendar on www.realprogramming.com to determine holiday dates during the school season program.**
3. You agree to adhere to our **Make-Up Class Policy**; We allow for 2 (30 min 1 to 1) make up classes in the half year program, and 3 (30 min 1 to 1) make up classes in the full year program – for no extra fee. If you schedule make up classes beyond this allotment there are additional fees, based on the hourly rate for the course. Parents must provide a minimum 24 hour notice if a class must be missed.
4. Please make sure that you are on time when bringing or picking up your child. If you are late you are making other kids wait to begin a class that they consider to be valuable enough to be on time for. **Please try hard to be on time.** Please notify us in advance if your child can't make it to class.
5. Please do not allow your child to remain at our Program for more than 15 minutes before, and 15 minutes after their class begins/ends. We cannot monitor students not in class for extended periods of time and take no responsibility for the actions outside of our stated class times. Please encourage your child to behave responsibly while waiting for class to begin and for his ride to pick him up.
6. Please park in designated parking only. Should you need instructions on where to park, please speak with the supervisor at your location. Use the designated entrance when bringing or picking up your child
7. Parents can quietly sit in on the classes for observation purposes but parents must remain in the computer lab area and can not wander around the school.
8. Parents cannot interfere with the teaching if they choose to observe the class. Only students are allowed to use the school computers; parents are not allowed to use the computers.
9. Please use the designated areas while waiting for your child. Should you need instructions on where these areas are, please speak with the Supervisor at your location.
10. No consumption of food or drinks is allowed in the computer labs.
11. Our students must be on their best behavior almost all the time, however should your child cause unnecessary disruptions during a class, we will call home to notify the parent. No foul language, intimidation of other students, interference with other students or abuse of the computer labs will be tolerated. Real Programming 4 Kids reserves the right to remove a student from a course for unacceptable behavior without refund. Historically this has occurred to less than 1% of our student population.
12. Access to the Internet is strictly monitored. Use of sites showcasing illegal software or pornography is not allowed.
13. There is a \$25. fee for NSF cheques. Late payment charges of 2% monthly will be applied on overdue balances.
14. **Deposits are non-refundable** less than 2 weeks before your first class.
15. **Refund Policy:** You must notify Elliott if you are withdrawing your child from classes. Your refund will be calculated as the number of remaining weeks minus a withdrawal penalty of 8 weeks.
16. **Exception to 13 & 14:** If after ATTENDING the first 2 classes of a course, then as long as you withdraw your child before the 3rd class, you can receive a 100% refund, with penalty waived and no loss of deposit.

I have read & agree to the previous conditions:

_____ (parent/guardian signature)

_____ (date)

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Fee Payment:

- Time slots are sold on a First Come First Serve basis and are held by deposit only
- Call 416-469-9676 OR (TOLL FREE) 1-877-307-3456 to discuss & schedule your weekly time slot & finalize payment details.
- Please mail deposit with current date and post-dated cheque(s) to:

**Real Programming 4 Kids
Fall/Winter Course Registration
Suite # 301 – 255 Glenlake Ave
Toronto, ON., M6P-1G2**

- Full year post dated cheque plan (each cheque made out to “Real Programming 4 Kids”)
 - Deposit should be current dated
 - Payment 2 should be dated for start date of course
 - Payment 3,4,5,6,7 should each be dated every month, beginning with month after start date of course, and each subsequent payment dated a month after previous payment
- Half year post dated cheque plan (each cheque made out to “Real Programming 4 Kids”)
 - Deposit should be current dated
 - Payment 2 should be dated for start date of course
 - Payment 3,4,5 should each be dated every month, beginning with month after start date of course, and each subsequent payment dated a month after previous payment
- Payment can also be made by Visa or Master card over the phone by calling (toll free) 1-877-307-3456 or 416-469-9676 (DO NOT EMAIL YOUR CREDIT CARD INFO)
- Please do not give registration forms or cheques to instructors.
- All discounts are applied to the total but should be deducted from the final payment
- The “25-week” **reduced rates** (shown on page 4) are for those families who have reserved their time slots for the duration of the Fall-Winter-Spring season (goes until mid-May) AND their course length is greater than 15 weeks.
- If the duration of the course is less than 25 weeks (and greater than 15 weeks) it will result in a lesser total than shown in the “25-week” table (shown on page 4). In this case we will create an appropriate payment plan for the lesser total.
- **Real Programming 4 Kids™ will determine course start dates, & contact you, generally within two weeks of booking your child’s fall course.** Generally courses will start in Oct-2010. We also usually wait for at least 2 to 4 compatible kids before starting a course. We always accept that that there will be some classes with just 1 or 2 students.

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Discounts:

- **15% trail blazer discount** for full payment before **July 5th -2010**
- **10% early bird discount** for full payment before **August 2nd -2010**
- **5% Veteran Student Discount:** A “Veteran” Student is defined as an RP4K student who has taken at least two different RP4K courses.
- **Group Discounts:** Applies to two or more students signing up together spearheaded by one guardian who single handedly schedules the 2,3 or 4 member group. All students must be in the same class.
 - Group of 2: 5% Discount for each of 2 Students
 - Group of 3: 7.5% Discount for each of 3 Students
 - Group of 4: 10% Discount for each of 4 Students
- **Family Discounts:** 5% Discount for each family member signed up.
- **Only one percentage discount can apply:** The preceding percentage discounts can not be combined. You can only receive one of the preceding discounts. RP4K customers receive the best discount that applies.
- **Referral Discount: RP4K appreciates referrals.** If you are a first time RP4K customer that was referred by an existing RP4K customer you will receive a \$50 credit towards your first RP4K course. In addition the referring family also receives a \$50 credit on their next RP4K course. This discount can only be combined with the trail blazer, early bird or veteran student discount.

Days RP4K classes are offered at each location:

- 1) Toronto (Monday evenings & Saturdays)
- 2) Richmond Hill (Thursday evenings & Saturdays)
- 3) Oakville (Tuesday evenings & Saturdays)
- 4) Kitchener Waterloo (Wednesday evenings & Saturdays)
- 5) Ottawa (Wednesday evenings & Saturdays)
- 6) London (Saturdays)

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Courses & Fees for 2010-2011:

15 - Week Courses (H-Yr)	\$/hr	Hr/wk	# wks	Sub-Total	HST	Total	Deposit	4 post dated monthly checks
Early Start Alice – Magic Show	\$31.00	1	15	\$465.00	\$60.45	\$525.45	\$175.13	\$87.58 each
Beginner & Beginner+ VB (Frogger & Pacman resp.)	\$33.00	1	15	\$495.00	\$64.35	\$559.35	\$186.43	\$93.23 each
Developing VB (Donkey Kong)	\$33.00	1.5	15	\$742.50	\$96.53	\$839.03	\$279.63	\$139.85 each
Developing+ VB (Mario)	\$36.00	1.5	15	\$810.00	\$105.30	\$915.30	\$305.10	\$152.55 each
Intermediate Java (Retro Asteroids)	\$36.00	2	15	\$1080.00	\$140.40	\$1220.40	\$406.80	\$203.40 each
Intermediate+ C# (Shooter)	\$40.00	2	15	\$1,200.00	\$156.00	\$1356.00	\$452.00	\$226.00 each
Advanced C++ Side Scroller (Megaman)	\$40.00	2	15	\$1,200.00	\$156.00	\$1356.00	\$452.00	\$226.00 each
Advanced+ Java (Open Project)	\$40.00	2	15	\$1,200.00	\$156.00	\$1356.00	\$452.00	\$226.00 each
Advanced+ C# XNA	\$42.00	3	15	\$1890.00	\$245.70	\$2135.70	\$711.90	\$355.95 each
Advanced+ C++ (Open Project)	\$44.00	3	15	\$1980.00	\$257.40	\$2237.40	\$745.80	\$372.90 each
Elite C# XNA (Open Project)	\$44.00	3	15	\$1980.00	\$257.40	\$2237.40	\$745.80	\$372.90 each
Elite C# XNA (Turn Based Strategy Game)	\$44.00	3	15	\$1980.00	\$257.40	\$2237.40	\$745.80	\$372.90 each

25 - Week Courses (F-Yr)	\$/hr	Hr/wk	# wks	Sub-Total	HST	Total	Deposit	6 post dated monthly checks
Early Start Alice – Magic Show	\$29.00	1	25	\$725.00	\$94.25	\$819.25	\$204.79	\$102.41 each
Beginner & Beginner+ VB (Frogger & Pacman resp.)	\$30.00	1	25	\$750.00	\$97.50	\$847.50	\$211.86	\$105.94 each
Developing VB (Donkey Kong)	\$30.00	1.5	25	\$1125.00	\$146.25	\$1271.25	\$317.79	\$158.91 each
Developing+ VB (Mario)	\$32.00	1.5	25	\$1,200.00	\$156.00	\$1356.00	\$339.00	\$169.50 each
Intermediate Java (Retro Asteroids)	\$33.00	2	25	\$1,650.00	\$214.50	\$1864.50	\$466.14	\$233.06 each
Intermediate+ C# (Shooter)	\$36.00	2	25	\$1800.00	\$234.00	\$2034.00	\$508.50	\$254.25 each
Advanced C++ Side Scroller (Megaman)	\$36.00	2	25	\$1800.00	\$234.00	\$2034.00	\$508.50	\$254.25 each
Advanced+ Java (Open Project)	\$36.00	2	25	\$1800.00	\$234.00	\$2034.00	\$508.50	\$254.25 each
Advanced+ C# XNA	\$38.00	3	25	\$2850.00	\$370.50	\$3220.50	\$805.14	\$402.56 each
Advanced+ C++ (Open Project)	\$40.00	3	25	\$3000.00	\$390.00	\$3390.00	\$847.50	\$423.75 each
Elite C# XNA (Open Project)	\$40.00	3	25	\$3000.00	\$390.00	\$3390.00	\$847.50	\$423.75 each
Elite C# XNA (Turn Based Strategy Game)	\$40.00	3	25	\$3000.00	\$390.00	\$3390.00	\$847.50	\$423.75 each

Maximum class size of 4 students per instructor. Average class size of 2 or 3 students per instructor.



NOTE: Students may not finish their project during a 15 week course. Our Developing to Elite courses are designed to be taught over a 25 week period. The final few weeks of a full course are intended for students to either apply their new skills to begin a new project, or to continue enhancing their existing project under the guidance of their instructor. During the first 15 weeks of a 25 week program, students are learning to program “our” game. The next 10 weeks of a 25 week program, they are programming “their” game, by using the knowledge acquired in the first 15 weeks.

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Chosen Payment method

-  Master Card:_____ (please check off if paid by Master Card)
-  Visa:_____ (please check off if paid by Visa)
- Cheque(s) (made out to “Real Programming 4 Kids”):_____ (please check off if paid by cheque(s))
- Please do not give registration forms or cheques to instructors.
- *Payment can be made by Visa or Master card over the phone at 416-469-9676 or (toll free) 1-877-307-3456*
- *Registration forms should be mailed to following address or scanned and emailed to rp4kelliott@gmail.com*
- *Payment can be by cheque(s) and mailed in to head office:*
Real Programming 4 Kids
Fall-Winter Registration
Suite #301-255 Glenlake Ave.
Toronto ON M6P-1G2.

Course, Length, Day, Time Selection(s), Location:

Student 1: _____ Course: _____
Length (15 weeks H-Yr or 25 weeks F-Yr): _____

Day of week/Start Time: _____

Location: (TBA [Kitchener], Branksome [Toronto], St. Mildred’s [Oakville], Turnbull [Ottawa], Chamber of Commerce [Richmond Hill]), Good Shepherd Lutheran Church [London]: _____

Student 2: _____ Course: _____
Length (15 weeks H-Yr or 25 weeks F-Yr): _____

Day of week/Start Time: _____

Location: (TBA [Kitchener], Branksome [Toronto], St. Mildred’s [Oakville], Turnbull [Ottawa], Chamber of Commerce [Richmond Hill]), Good Shepherd Lutheran Church [London]: _____